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Fanboys and fangirls across the country finally get to experience one of the greatest sagas to ever be made into movies once again, but this time in 3-D.

“Star Wars” was made to make viewers think big, but never did anybody think in 1999, when “Episode 1: The Phantom Menace” came out, that 13 years later they would be seeing the movie in 3-D.

“The Phantom Menace” is the first episode of the “Star Wars” saga that began during the late 1970s and early ’80s.

The story begins, of course, a long time ago in a galaxy far, far away, as the Trade Federation instated a blockade against the earthlike planet of Naboo, a planet member of the deteriorating Galactic Republic.

George Lucas started the Star Wars franchise in 1977 with “Episode IV: A New Hope.”

While debate has ensued over why Lucas decided to create the last three first, some speculate that the epic Clone Wars, depicted in episodes 1 through III, would have been hard to produce with the technology in 1977.

While most would think that “Star Wars” in 3-D would be an extravagant and magical experience, the added dimension was never exploited, which left me wondering why they decided to release the movies in 3-D.

The highlight of the film came after Qui-Gon Jinn made a high stakes bet on young Anakin Skywalker in a pod-racing tournament.

The fast-paced action was the most entertaining part of the 3-D experience, apart from the lightsaber battle toward the end of the movie, which in 3-D made it seem as though Obi-Wan Kenobi’s padawan braid was going to whip me in the eyes.

“The Phantom Menace” is the least enjoyable out of the six “Star Wars” films, but for any fan of the saga it is a must-see. I look forward to future episodes more than “The Phantom Menace,” but nevertheless it was worth the theater experience.